Combat

Determine range. (Table p. 111)

Weapon Range Table — Range in Metres

Firearms	Short (4)	Medium (5)	Long (6)	Extreme (9)
Hold-out Pistol	0-5	6-15	16-30	31-51
Light Pistol	0-5	6-15	16-30	31-50
Heavy Pistol	0-5	6-20	21-40	41-60
SMG	0-10	11-40	41-80	81-150
Taser	0-5	6-10	11-12	13-15
Shotgun	0-10	11-20	21-50	51-100
Sporting Rifle	0-100	101-250	251-500	501-750
Sniper Rifle	0-150	151-300	301-700	701-1,000
Assault Rifle	0-50	51-150	151-350	351-550

Heavy Weapons	Short	Medium	Long	Extreme
Light Machine Gun	0-75	76-200	201-400	401-800
Medium Machine Gun	0-80	81-250	251-750	751-1,200
Heavy Machine Gun	0-80	81-250	251-800	801-1,500
Assault Cannon	0-100	101-300	301-900	901-2,400
Grenade Launcher	5-50*	51-100	101-150**	151-300
Missile Launcher	20-150*	151-450	451-1,200	1,201-3,000

Impact Projectiles	Short	Medium	Long	Extreme
Bow	0-STR	To STR x 10	To STR x 30	To STR x 60
Light Crossbow	0-STR x 8	To STR x 8	To STR x 20	To STR x 40
Medium Crossbow	0-STR x 3	To STR x 12	To STR x 30	To STR x 50
Heavy Crossbow	0-STR x 5	To STR x 15	To STR x 40	To STR x 60
Thrown Knife	0 - STR	To STR x 2	To STR x 3	To STR x 5
Shuriken	0-STR	To STR x 2	To STR x 5	To STR x 7

Apply situational target modifiers (p. 112)