

Plastic Rat's Fast And Dirty Healing Cheat Sheet

Healing Stun Damage

Body or Willpower (Whichever is higher)
V.S.

2 + Injury modifiers (Stun and physical)

One box of stun damage takes a base time of 60 minutes to heal, divided by the number of successes on the previous test.

A character suffering from Deadly Stun must have their Stun Level reduced to Serious before they awaken.

To recover, a character must be resting completely. If this rest is interrupted, the test must be made again using their current condition.

NOTE: The results of the next test, can never be better than the first one.

NOTE: No medical treatment really helps recover Stun Damage. Only rest.

Healing physical Damage

To determine if healing can occur without medical attention:

Body V.S Wound Table

WOUND TABLE		Wound Level	Target Number	Light	2
Moderate	4	Serious	6	If one or more successes are achieved then the character can heal without medical attention.	

NOTE: Perform test after any *First Aid(Biotech skill)* or *Magical Healing*

NOTE: Deadly damage ALWAYS requires Medical Attention

Stages of Healing

To determine how long it takes to heal one damage level:

Body
V.S.

Target Number on Healing Table

Divide successes into Base Time (on Healing Table) This is how long it takes to heal one stage.

HEALING TABLE		Damage Level	Base Time	Min. Time	Target Number
Min. Lifestyle		Deadly	30 days	3 days	10
days	8	High	Moderate	10 days	1 day
hours	2 hours	4	Low	Using First Aid (Biotech skill)	
				Hospitalised	Serious
				6	Light
				Middle	24
					20 days

Must be used within 1 hour of injury.

Biotech cannot do anything once magical healing has been applied.

Test:

Biotech skill

V.S.

TN# from First Aid Table

FIRST AID TABLE

Damage Level
Target Number
Treatment Time

Light
4

5 Combat Turns

Moderate
6

10 Combat Turns

Serious
8

15 Combat Turns

Deadly
10
Special

TARGET NUMBER MODIFIERS

Situation

Modifier

Patient is Awakened

+ 2

Bad Conditions

+1

Terrible conditions

+3

Patient's Body Attribute is:

1-3
+0

4-6
-1

7-9
-2

10 or more

-3

No medikit

+4