

Plastic Rat's Fast and Dirty guide to Decking.

System Rating Format

Security Code-Security Value/Access/Control/Index/Files/Slave

Deck Ratings

MPCP(Master Persona Control Program) Rating/Bod/Sensor/Evasion/Masking

Detection Factor

Detection Factor = (Deck's Masking Rating + Sleaze Utility Rating) / 2

No of actions per turn p209

Performing operations

Opposed test

System test for Decker: Computer skill V.S. Subsystem rating of Host/Grid

Opposed test for Host/Grid: Security Value V.S. Detection factor of Decker.

If Decker has higher successes then operation succeeds. Host however tracks number of successes it rolls and adds them to the security tally of the Decker.

If Host has higher successes then operation fails. Successes are added to security tally of Decker.

Monitored Operations – Decker must assign one free action per round to monitoring or operation aborts.

Operation Descriptions

Analyze Host

Test: Control

Utility: Analyze

Action: Complex

Returns ratings of Host. Each success returns one of the following values of Decker's choice.

Security Rating (Code and Value)

Any one of the five subsystems

Analyze Security

Test: Control

Utility: Analyze

Action: Simple

Returns security rating of Host, Decker's security tally and Host's alert status.

Analyze Subsystem

Test: Targeted Subsystem

Utility: Analyze

Action: Simple

Identifies anything out of the ordinary on subsystem. E.g. Scramble IC, system tricks or other defenses.

Analyze IC

Test: Control

Utility: Analyze

Action: Free

Returns type and rating and any options or defenses carried by IC being analysed.

Only **located** IC or IC that has attacked the Decker may be analysed.

Analyze Icon

Test: Control

Utility: Analyze

Action: Free

Identifies Icon's type: IC, persona, application etc. **Sensors rating** deduct from TN#.

Control Slave

Test: Slave

Utility: Spoof

Action: Complex

Takes control of remote device connected to Host's slave subsystem. Slave's range from security doors, elevators to robotic factories.

Use average of Deckers computer and relevant skill to control obscure processes e.g. chemistry labs (biotecy) etc.

Decrypt Access

Test: Access

Utility: Decrypt

Action: Simple

Defeats Scramble IC on a SAN. Must defeat Scramble IC on a SAN before Decker can Access it.

Download Data

Test: Files

Utility: Read/Write

Action: Simple

Copies file from Host to Decker's cyberdeck. Data is transferred at Deck's IO speed. May be stored in Deck's active memory, storage, or offline memory. See SR3 p216 for partial(interrupted) downloads. This is an **Ongoing** operation.

Edit File

Test: Files

Utility: Read/Write

Action: Simple

Create, change or erase a datafile. See SR3 p216 for authenticating headers.

Locate Access Node

Test: Index

Utility: Browse

Action: Complex

Google 2061 (p217) **Interrogation** option.

Locate Decker

Test: Index

Utility: Scanner

Action: Complex

Two step operation. Make standard system test, followed by and Open Sensor test. Any Decker on host/grid with detection factor lower than Sensor Test are located. Located Decker may **maneuver** to break contact.

Locate IC

Test: Index

Utility: Analyze

Action: Complex

Same as Locate Decker, however Decker automatically locates the IC if his system test produces a success.

Logon to Host

Test: Access

Utility: Deception

Action: Complex

Standard system test. Once completed, the virtual landscape of the Host/Grid.

Decrypt File

Test: File

Utility: Decrypt

Action: Simple

Defeats Scramble IC on a File. Must Defeat Scramble IC before File can be Downloaded or Accessed.

Decrypt Slave

Test: Slave

Utility: Decrypt

Action: Simple

Defeats Scramble IC on Slave systems.

Edit Slave

Test: Slave

Utility: Spoof

Action: Complex

Edit data being sent to or from a slave device such as a security camera or console. This is a **Monitored** action.

Graceful Logoff

Test: Access

Utility: Deception

Action: Complex

Stops Dumpshock, Erases Trace info on Decker.

Locate File

Test: Index

Utility: Browse

Action: Complex

Interrogation operation that searches for specific datafiles. If successful, the Decker knows the system location of a file.

Locate Paydata

Test: Index

Utility: Evaluate

Action: Complex

Each success locates 1 point of the Host's total paydata as assigned by the GM. Paydata must be downloaded in entirety to be worth anything.

Locate Slave

Test: Index

Utility: Analyze

Action: Complex

Same as Locate File, however Decker needs less successes to locate the Slave system.

Logon to LTG

Test: Access

Utility: Deception

Action: Complex

Consists of the usual System Test using Access rating of LTG.

Logon to RTG

Test: Access

Utility: Deception

Action: Complex

Deckers can go from a LTG to a RTG if they want to get onto another LTG on the same or another RTG.

Swap Memory

Test: None

Utility: None

Action: Simple

Enables Decker to load a program into active memory and use it on his online icon. Once in memory, an *Ongoing Operation* p214 determines how long before the utility is usable by his icon.

Tap Comcall

Test: Special

Utility: Commlink

Action: Complex

Allows a Decker to locate active commcodes on an LTG, trace and tap commcalls. SR3 p219 for details.

Make Comcall

Test: Files

Utility: Commlink

Action: Complex

Place a Comcall from the Matrix. Deckers may link two or more Comcalls creating a conference call and monitor if the calls are being tapped. See SR3 p218 for details.

Monitor Slave

Test: Slave

Utility: Spoof

Action: Simple

Read updates from slaves like security cameras or scanners. This is a **Monitored** operation.

Null Operation

Test: Control

Utility: Deception

Action: Complex

The GM may require a Decker to perform a Null Operation while he is waiting for things to happen in the Matrix, e.g. waiting for a file to download or something in the real world to happen. Any successes the GM gets on the opposing roll still go to the Decker's

Security Tally.

Upload Data

Test: Files

Utility: Read/Write

Action: Simple

Allows a decker to send data from his deck to the matrix to create or edit a file. If wishing to edit he must perform an *Edit File* operation after the upload is finished. This is an Ongoing Operation.